

4-H SHOWMANSHIP

JUDGE Karla Mayne

CLASS Novice ~~Adult~~ Showmanship

DATE 7/20/24



Scoring: 0-infinity, with 70 denoting an average performance. Each maneuver scored: +3 Excellent, +2 Very Good, +1 Good, 0 Average or Correct, -1 Poor, -2 Very Poor, -3 Extremely Poor.

Overall form and effectiveness: scored from 0 to 5 with 0 to 2 Average, 3 Good, 4 Very Good, 5 Excellent.

Minor One (1) Point Penalties: Break of gait at the walk or trot up to 2 strides; Over or under turning up to 1/8 of a turn; Ticking or hitting cone, Sliding a pivot foot; Lifting a pivot foot during a pivot and replacing it in the same place; Lifting a foot in a set-up and replacing it in the same place after presentation; Horse resting a foot or hipshot in a set-up.

Major Three (3) Point Penalties: Not performing the specific gait or not stopping within 10 feet (3 meters) of designated location; Break of gait at walk or trot for more than 2 strides; Splitting the cone (cone between the horse and exhibitor); Horse stepping out of or moving the hind end significantly during a pivot or turn; Horse stepping out of set-up after presentation; Over or under turning 1/8 to 1/4 turn.

Severe Five (5) Point Penalties: Exhibitor is not in the required position during inspection; Exhibitor touching the horse or kicking or pointing their feet at the horse's feet during the set-up; Standing directly in front of the horse; Loss of lead shank, holding chain or two hands on shank; Blatant disobedience including biting, kicking, rearing or pawing; horse continually circling exhibitor.

Zero Scores (Eligible for placing but not above anyone receiving a score above zero): Off pattern; Wrong side of cone or marker or knocking over cone; Failure to perform or achieve the specified gait; Over /under turn more than 1/4 turn.

Disqualifications (should not be placed): Loss of control of the horse; Illegal Equipment; Abuse of horse or excessive schooling or training; Horse becomes separated from the handler.

Maneuvers the Judge may include in patterns (care should be taken that requested maneuvers not exceed rider's ability)

Entry	Maneuver Description	-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent										F&E	Total Penalty	Score	Comments			
		1	2	3	4	5	6	7	8	9	10							
1	184	Penalty	/	/	/	/								+1	/	72		
		Maneuver	0	0	0	+1												
watch position																		
3	208	Penalty	/	X	/	/								+1	X	0	X	
		Maneuver	0	X	+1	-1												
no trot no pivot																		
2	146	Penalty	/	/	/	7								+1	7	+1	71	
		Maneuver	0	0	+1	0												
Good watch pivot																		
		Penalty																
		Maneuver																
		Penalty																
		Maneuver																

4-H SHOWMANSHIP - Novice Hus

7/20/24

Entry	-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent											F&E	Total Penalty	Score	Comments		
	1	2	3	4	5	6	7	8	9	10							
2	Penalty																
165	Maneuver	-3	-1	0	-1	-3	-3	-3	-3	0			-17	(53)			
3	Penalty																
184	Maneuver	+1	-3	-3	0	0	-1	-1	-3	+1			-9	(61)	No Jacket		
1	Penalty																
146	Maneuver	-2	0	-3	-3	0	-3	-3 ^{2nd}	-3	0			-17	(53)			
	Penalty																
	Maneuver																
	Penalty																
	Maneuver																
	Penalty																
	Maneuver																
	Penalty																
	Maneuver																
	Penalty																
	Maneuver																

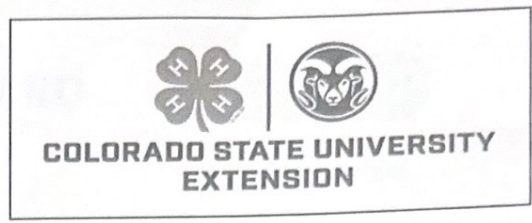
FORM AND EFFECTIVENESS: Excellent (5) Very Good (4) Good (3) Average (0)

March 31, 2021

Judge's Signature Frank Mangel

4-H English Equitation

JUDGE Karla Mayne
 CLASS Novice Hunt Seat Eqr
 DATE 7/20/24



Scoring: 0-infinity, with 70 denoting an average performance. Each maneuver scored: +3 Excellent, +2 Very Good, +1 Good, 0 Average or Correct, -1 Poor, -2 Very Poor, -3 Extremely Poor.

Overall equitation, form, and effectiveness: scored from 0 to 5 with 0 to 2 Average, 3 Good, 4 Very Good, 5 Excellent.

Minor One (1) Point Penalties: Break of gait at the walk/trot or wrong lead up to 2 strides; Over or under turn 1/8 of designated turn; Over cueing with reins and/or legs; Reins too long/short or uneven; Failure of horse to stand still at end of pattern; Obviously looking for lead or diagonal; Incorrect diagonal for 2 or less strides; Tick or hit of cone.

Major Three (3) Point Penalties: Not performing the specific gait or not stopping within 10 feet (3 meters) of designated location; Incorrect lead or diagonal for more than 2 strides; Break of gait at the canter (except when correcting an incorrect lead); Break of gait at walk or Trot for more than 2 strides; Over or under turn from 1/8 to 1/4 turn

Severe Five (5) Point Penalties: Blatant disobedience including kicking, pawing, bucking, and rearing; Loss of stirrup or rein; Touching the horse or saddle; Spurring in front of the girth

Zero Scores (Eligible for placing but not above anyone receiving a score above zero): Off pattern; Wrong side of cone or knocking over cone; Failure to perform or achieve the specified gait, lead or diagonal; Over/under turn more than 1/4 turn

Disqualifications (should not be placed): Loss of control of the horse; Illegal Equipment or illegal use of hands on reins; Fall by horse or exhibitor (pg. 7, rules 40 and 41); Abuse of horse or schooling

Tests the judge may include in patterns (care should be taken that requested maneuvers not exceed rider's ability)

Tests for Level I and Unrated Riders: Pick up reins; Back; Performance on rail; Figure 8 at a trot, demonstrating change of diagonals. At left diagonal, rider should be sitting in the saddle when the horse's left front leg is on the ground; at right diagonal, the rider should be sitting in the saddle when the horse's right front leg is on the ground. When circling clockwise, at a trot, the rider should be on the left diagonal, when circling counterclockwise, the rider should be on the right diagonal.

Tests for Level II Riders: Any of the above; Ride without irons at the walk and/or trot (no longer than 1 minute); Figure 8 at canter on the correct lead demonstrating a simple change of lead. (This is a change whereby the horse is brought to a walk or trot and restarted into a canter on the opposite lead). Figure 8 should be started in the center of the two circles so one change of lead is shown; Work at a collected walk, trot or canter, or extended gaits; Simple lead changes on a straight line; Sitting trot; Forehand turn 90° or 180°; Hindquarter turn 90° or 180°.

Tests for Level III Riders (Hunter Seat): Any of the above tests for English I and II riders; Ride without irons or drop and pick up irons; Figure 8 at canter on correct lead demonstrating a flying change of lead; Canter to hand gallop (in 2 point position), back to canter; Serpentine at posting trot showing diagonal changes; Serpentine at canter showing simple or flying change of lead; Demonstrate lengthening of frame and stride at walk, trot and/or canter; Leg yield right and left at the walk and/or sitting trot.

Tests for Level IV Riders (Hunter Seat): Any of tests above for English I, II, and Hunt Seat III riders; Shoulder in right and/or left at walk and/or trot; Leg yield right and/or left at canter across the diagonal; Serpentine at the trot showing diagonal changes with or without irons; Serpentine at the canter demonstrating flying lead changes; Serpentine at the canter, without a change of lead, beginning on the correct lead; Canter on the counter lead; Flying change of lead on a straight line.

FORM AND EFFECTIVENESS: Excellent (5) Very Good (4) Good (3) Average (0)

Entry	-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent										F&E	Total Penalty	Score	Comments			
	1	2	3	4	5	6	7	8	9	10							
Maneuver Description	Sit Trot A-B	Post Trot L/D	CRL to D	stop													
Penalty	1	-3	X	-3													
Maneuver	-2	-2	X	-3													
	seat D.r.g. No RL stop past cone/no stop																
Penalty	/	-1	X	-3													
Maneuver	-1	-1	X	-3													
	seat D.r.g. stop past cone/no stop																
Penalty	1	1	X	/													
Maneuver	-1	-1	X	-1													
	seat No RL Balance																
Penalty																	
Maneuver																	

March 31, 2021

Judge's Signature Karla Mayne

4-H ENGLISH CONTROL JUDGES CARD



COLORADO STATE UNIVERSITY
EXTENSION

JUDGE Karla Mayne

CLASS Novice

DATE 7/20/24

The performance required in this class is designated to reflect a combination of controls and skills required for good English performance and equitation. Each rider will perform individually and be judged upon the skills shown in executing the required pattern. Judging emphasis will be placed upon the following points: basic position in the saddle, lightness of hands, correct and imperceptible use of aids, response of the horse as indicative of the equitation ability of the rider (including correct use of diagonals), the smoothness of performance and steadiness of the gaits. Preference will be given to proper changes of leads between the markers. Changing of leads are required. Conformation will not be considered. The rider should present a workman-like appearance of being with the horse and in light control at all times. An impression of lightness and suppleness should be conveyed.

Scores will be on a basis of 0-100 with 70 denoting an average score. Each maneuver will be scored ranging from minus 1.5 to plus 1.5, in 1/2 point increments. In addition, any penalty scores accrued in a maneuver are to be subtracted from each maneuver score: -1.5 Extremely Poor, -1 Very Poor, -.5 Poor, 0 Average, +.5 Good, +1 Very Good, +1.5 Excellent.

Penalties: An exhibitor should be penalized in the pattern independent of maneuver scores and deducted from the final score as follows:
One (1) Point: 1. Break of gait at the walk or trot up to 2 strides; 2. Missing a diagonal up to 2 strides; 3. Over or under turn from 1/8 to 1/4 turn; 4. Tick or hit of cone; 5. Obviously looking down to check leads or diagonals.

Three (3) Points: 1. Not performing the specific gait or not stopping within 10 feet of designated location; 2. Missing a diagonal for more than 2 strides; 3. Incorrect lead or break of gait at the canter (except when correcting an incorrect lead); 4. Complete loss of contact between rider's hand and the horse's mouth; 5. Break of gait at walk or trot for more than 2 strides; 6. Loss of iron; 7. Head carried too low and/or clearly behind the vertical while the horse is in motion; 8. Showing the appearance of intimidation.

Five (5) Points: 1. Loss of rein; 2. Use of either hand to instill fear or praise; 3. Holding saddle with either hand; 4. Blatant disobedience including kicking, pawing, bucking and rearing.

Penalty score of zero (0): 1. Willful abuse of horse or schooling; 2. Fall by horse or exhibitor; 3. Illegal use of hands on reins; 4. Use of prohibited equipment; 5. Off pattern, including: knocking over or wrong side of cone or marker; 6. Never performing designated gait, lead or diagonal; 7. Over or under turning more than 1/4 turn.

Maneuver Description

Score each maneuver
-1 1/2 to +1 1/2

Entry #	Maneuver	Maneuver Description												Total Penalty	Score	Place		
		Walk	Trot RP	Cantr LL	Sit Trot	Cantr RL	Trot LD	Halt	Back									
2m R3 146	Penalty	/	-6	/	X	X	-3	/	/							-9 X	X	
	Score	0	-3	-1	X	X	-1	0	-2							-7 X	(54)	
Comments:		Break Wrong Diag No Sit No RL Diag resist																
1 184	Penalty	/	-1	/	-1	/	-3	/	/							-5		
	Score	0	-1	0	-1	0	-3	0	0							-5	60	
Comments:		Diag. Break wrong diag																
2 165	Penalty	/	-1	-3	-1	X	-1	/	/							-6 X	X	
	Score	0	-1	-1	-1	X	-1	0	0							-4 X	(60)	
Comments:		Diag Late Late No RL																
	Penalty																	
	Score																	
Comments:																		

April 14, 2022

Judge's Signature Karla Mayne

4-H WESTERN/ENGLISH TRAIL

ENTRY #	Obstacle Description	Obstacle Description										TOTAL	PLACE	
		1	2	3	4	5	6	7	8	9	10			
71	Obstacle													
	Penalty	-10		-5										-20
	Maneuver	/	/	/	/	/	/	/	/	/	/	/	/	Zero
Comments:		switched leads missed cone, Dropped gate												
92	Obstacle													
	Penalty													-2
	Maneuver	/	/	/	/	/	/	/	/	/	/	/	/	-12
Comments:		split pole, hit poles												
184	Obstacle													
	Penalty			-5	-10					-10				
	Maneuver	/	/	/	/	/	/	/	/	/	/	/	/	Zero
Comments:		entered wrong way, lost sharp, dropped gate.												
165	Obstacle													
	Penalty	-10												-21
	Maneuver	/	/	/	/	/	/	/	/	/	/	/	/	50
Comments:		No bridge, mistakes												
146	Obstacle													
	Penalty			-3	-3									-20
	Maneuver	/	/	/	/	/	/	/	/	/	/	/	/	52
Comments:		knocked pole, missed second box entry, dropped gate (shorten reins?)												

Rev. Mar 6, 2024

Judge's signature _____

4-H SHOWMANSHIP *Novice West. pleas. 7/20/24*

Entry	-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent											F&E	Total Penalty	Score	Comments		
	1	2	3	4	5	6	7	8	9	10							
1	Penalty																
	Maneuver Description																
184 <i>Gmilia</i>	Penalty																
	Maneuver	+1	0	-3	+1	0	0	+1							0	(70)	
2	Penalty																
	Maneuver Description																
146 <i>Toby</i>	Penalty																
	Maneuver	-1	-1	0	-3	-3	-3	0							-11	(59)	
	Penalty																
	Maneuver																
	Penalty																
	Maneuver																
	Penalty																
	Maneuver																
	Penalty																
	Maneuver																
	Penalty																
	Maneuver																
	Penalty																
	Maneuver																
	Penalty																
	Maneuver																

FORM AND EFFECTIVENESS: Excellent (5) Very Good (4) Good (3) Average (0)

March 31, 2021

Judge's Signature *Karla Maye*

March 31, 2021

Judge's Signature *Karla Maye*

4-H WESTERN HORSEMANSHIP

JUDGE Karla Mayne
 CLASS Novice Horsemanship
 DATE 7/20/24



Scoring: 0-infinity, with 70 denoting an average performance. Each maneuver scored: +3 Excellent, +2 Very Good, +1 Good, 0 Average or Correct, -1 Poor, -2 Very Poor, -3 Extremely Poor.

Overall horsemanship, form and effectiveness: scored from 0 to 5 with 0 to 2 Average, 3 Good, 4 Very Good, 5 Excellent.

Minor One (1) Point Penalties: Break of gait at walk/trot or wrong lead up to 2 strides; Over/under turning 1/8 of designated turn; Over cueing with reins and/or legs; Reins too long /short or uneven; Failure of horse to stand still at end of pattern; Obviously looking for lead, Tick or hit of cone.

Major Three (3) Point Penalties: Not performing the specific gait or not stopping within 10 feet (3 meters) of designated location; Incorrect lead for more than 2 strides; Break of gait at the lope (except when correcting an incorrect lead); Break of gait at walk or jog for more than 2 strides; Over or under turn from 1/8 to 1/4 turn.

Severe Five (5) Point Penalties: Blatant disobedience including kicking, pawing, bucking, and rearing; Loss of stirrup or rein; Touching the horse or saddle; Cueing with the end of the romal; Spurring in front of the cinch; Use of free hand to instill fear or praise.

Zero Scores (Eligible for placing but not above anyone receiving a score above zero): Off pattern; Wrong side of cone or knocking over cone; Failure to perform or achieve the specified gait or lead; Over /under turn more than 1/4 turn.

Disqualifications (should not be placed): Loss of control of the horse; Illegal Equipment or illegal use of hands on reins; Fall by horse or exhibitor (pg. 7 rule 40 and 41); Abuse of horse or schooling.

Maneuvers the Judge may include in patterns (care should be taken that requested maneuvers not exceed rider's ability)

Unrated and Advancement Level I Riders: Individual performance on the rail; Circle at jog or lope on the correct lead; Lope and balanced gradual stop; Back

Level II Riders: Any of the above; Simple lead change. (Simple change is when the horse is brought back to a jog at the point of change and transition to a lope on the opposite lead.); Figure 8 at lope on correct lead, demonstrating simple change of leads. Figure 8 should be started in center of two circles so one lead change is shown; Ride without stirrups; Turn on forehand, 90° or 180°; Turn on hindquarter, 90° or 180°

Level III Riders: Any of the above; Figure 8 at lope on correct lead executing a flying change of lead; Execute flying change of lead at each change of direction on a serpentine; Execute a smooth, balanced stop; Controlled turn on hindquarters (at least 180° turn both directions); Side pass either direction; Extended gaits; Counter-canter; Turn on forehand 360°; Turn on hindquarter 360°; Two track at a walk or jog (either or both directions)

Level IV Riders: Any of the above; Roll backs; Two track (either or both directions), any gait; Flying change of lead on straight away; Spins; Sliding Stops

FORM AND EFFECTIVENESS: Excellent (5) Very Good (4) Good (3) Average

Entry	-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent										F&E	Total Penalty	Score	Comments	
	1	2	3	4	5	6	7	8	9	10					
Maneuver Description	Jog serp.	ll ec	Ext Jog	stop											
2	Penalty	/	/	X	/								+1	X(0)	X(6)
146	Maneuver	0	+1	X	-1									X(0)	(6)
no jog															
3	Penalty	/	X	X	/								+1	X2(0)	X
208	Maneuver	0	X	X	-1									X2(-)	(50)
no ll No Ext															
1	Penalty	/	-3	/	/								+1	-3	65
184	Maneuver	0	-3	0	0									-3	
Lagd/Break															
Penalty															
Maneuver															
Penalty															
Maneuver															

4-H REINING JUDGES CARD



Colorado State University
EXTENSION

JUDGE Karla Mayne
CLASS Novice
DATE 7/20/24

Scoring Scale: Scoring will be on the basis of 0 to infinity, with 70 denoting an average performance. The judge will score each maneuver based on the performance of the horse and add or subtract penalties and/or maneuver scores from 70.

+1½ Excellent +1 Very good +½ Good 0 Correct -½ Poor -1 Very poor -1½ Extremely poor

½ POINT PENALTIES

- A delayed change of lead by one (1) stride where the lead change is required
- Starting circle at a jog or exiting rollbacks at a jog up to two (2) strides.
- Over or under spinning up to one eighth (1/8) of a turn. A horse can only be assessed one over or under spin penalty per maneuver.
- Failure to remain a minimum of twenty (20) feet from the side of the arena when approaching a stop and/or rollback.
- Failure to remain a minimum of 10 feet from either side of the center of the arena when approaching a stop and/or rollback; for small arenas, the distance will be at the judge's discretion.

1 POINT PENALTIES

- Each time the horse is out of lead (accumulative, one point for each quarter of a circle or any part thereof)
- Over/under spinning from 1/8 to 1/4 of a turn
- When run around is required, failure to be in correct lead when rounding the end of the arena: from the turn to the half-way point at the end wall is 1 point and beyond the half-way point to the beginning of the run down an additional point.

2 POINT PENALTIES

- Failure to go beyond markers on stops or rollbacks
- Break of gait, except where a simple change is called for (patterns A - K, Level I and II)
- On walk in patterns, loping prior to reaching center or failure to stop or walk before executing a lope departure.
- On run in patterns, failure to be in a lope prior to the first marker
- Freezing up in spins or rollbacks
- Starting circle or exiting rollback at a jog more than two strides but less than ½ circle or ½ length of arena

5 POINT PENALTIES

- Spur in front of the cinch
- Use of free hand to instill fear or praise
- Holding saddle with free hand
- Blatant disobedience (kicking, biting, bucking, rearing)

ZERO SCORE: Not eligible to place

- Failure to complete pattern as written
- Performing the maneuvers other than in the specified order
- Inclusion of maneuvers not specified, including backing more than two strides, turn of more than 90 degrees where not specified
- Equipment failure that delays completion of pattern
- Running away or failing to guide where it becomes impossible to discern whether the entry is on pattern
- Jogging an excess of ½ circle or ½ length of the arena while starting a circle, circling or exiting a rollback (except when required in the pattern)
- Over spins of more than ¼ turn
- More than one finger between reins,
- Changing hands on reins
- Use of two hands (exception junior horses ridden in a snaffle or hackamore)
- Fall to ground of horse or rider
- Balking or refusal of command
- When going to and coming out of a rollback in a pattern requiring a run-around, a rollback that crosses the center line.

NO SCORE (disqualification) Use of illegal equipment, Willful abuse of an animal while in the show arena, Using reins or romal as a whip

ENTRY #	Maneuver Description	Maneuver										Total Penalty	Final Score	Place	
		1	2	3	4	5	6	7	8	9	10				
2	184	-3	-1	-3	/	X							X ₄ (-7)	X ₄	
	Score	-3	-1	-3	-1	X							X ₄	(26)	
Comments:		Late swap Break Lopside off Pattern													
1	146	-1	-1	-3	-6	-1	-1	X	/				X(-13)	X	
	Score	-1	-1	-3	-6	-1	-1	X	-1				X(-14)	(33)	
Comments:		Swap lead Break Lopside Lopside NPL													
3	208													X	
	Score	Completed pattern with assistance											(10)		
Comments:															
Comments:															

Judge's Signature Karla Mayne

4-H WESTERN/ENGLISH TRAIL



COLORADO STATE UNIVERSITY
EXTENSION

JUDGE Rebecca Raven
CLASS NOVICE
DATE 7-20-2024

Scoring Scale: The judge will score each maneuver based on the performance of the horse. Each obstacle will receive an obstacle maneuver score that should be added or subtracted from 70 along with penalties.

+1½ Excellent +1 Very good +½ Good 0 Correct -½ Poor -1 Very poor -1½ Extremely poor

Penalties: Penalties are assessed at the judge's discretion, for deviations from the standard maneuver for each obstacle.

1 POINT PEALTIES

- Each major hit of or stepping on a log, pole, cone or an element of an obstacle
(Note: Light ticks on logs/obstacles are counted toward maneuver score).
- Incorrect gait at walk or jog for two strides or less
- Both front or hind feet in a single-stride slot or space
- Skipping over or failing to step into a required space
- Splitting the pole in a lope-over
- Failure to meet the correct strides on trot over and lope over obstacles, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance

3 POINT PENALTIES

- Incorrect or break of gait at walk or jog for more than 2 strides
- Out of lead or break of gait at lope (except when correcting an incorrect lead)
- Knocking down an elevated pole, cone, barrel, or plant obstacle, or severely disturbing an obstacle
- Stepping outside the confines, falling or jumping off or out of obstacle with 1 foot
- Missing or evading a pole in a series of obstacles with one foot
- Horse moves more than 2 steps on ground tie

DISQUALIFICATIONS (Should not be placed):

- Loss of control of the horse
- Illegal equipment or illegal use of hands on reins
- Fall by horse or exhibitor (pg. 7 rule 401 and 41)
- Abuse of horse

5 POINT PENALTIES

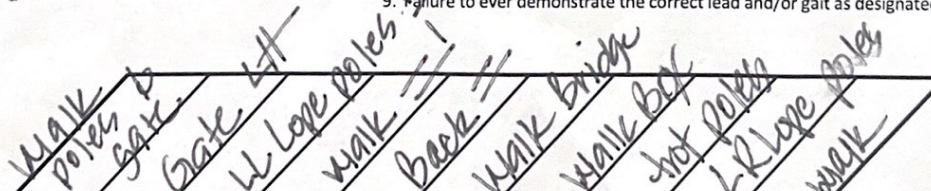
- Dropping slicker or object required to be carried on course
- Use of either hand to instill fear or praise
- Stepping outside of the confines of, falling, or jumping off of or out of an obstacle with more than one foot
- Holding saddle with either hand
- Blatant disobedience (kicking out, bucking, rearing, striking)
- Horse misses/evades an element/component of an obstacle in a series with more than one foot
- Each refusal. Refusals are cumulative and are defined as any action the horse takes to avoid performing an obstacle, which includes but is not limited to balking, evading, shying, backing more than 2 strides or running past the obstacle; unwillingness to approach, negotiate or complete an obstacle.
- Each complete loss of gate (note, in the case of a rope gate, if the rope is dropped, the rider must continue on and will be assessed a 15 point penalty- see zero score #4, dropping rope gate results in zero score)

ZERO SCORE – Scores of 0 are not to be placed

- Use of more than one finger between split reins
- Use of two hands (exception, junior horses ridden in a snaffle or hackamore or when changing hands to work an obstacle)
- Use of romal other than as outlined. (pg. 12 rule 58)
- Failure to work an obstacle in any manner, other than how it is posted on the course. Failure to work an obstacle either by skipping, not attempting or after attempting it and having three (3) refusals or when deemed necessary by the judge, the judge will ask the contestant to proceed to the next obstacle. Third cumulative refusal, balk, or evading an obstacle by shying or backing. This includes dropping a rope gate.
- Performing obstacles other than in the specified order including failure to enter, exit or work the obstacle from the correct side or direction. Including overturns of more than 1/4 turn
- Riding outside designated boundary
- Equipment failure that delays completion of pattern
- Excessive schooling, pulling, turning, stepping or backing anywhere on course.
- Failure to ever demonstrate the correct lead and/or gait as designated

NOVICE

Obstacle Description



ENTRY #	Obstacle	1	2	3	4	5	6	7	8	9	10	TOTAL	PLACE
2086	Penalty												
	Maneuver	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	Zero	3

Comments:

1410	Penalty		-100										
	Maneuver	✓	Zero	✓	✓	✓	±	✓	±	✓	±	Zero	1

dropped gait

(2 hands after 1st pole)

4-H WESTERN/ENGLISH TRAIL

ENTRY #	Obstacle Description	Obstacle Description										TOTAL	PLACE
		1	2	3	4	5	6	7	8	9	10		
184	Penalty		-10							-10		-21	2
	Maneuver	F	Zero	✓	✓	F	F	✓	✓	F	✓	Zero	

Comments: *dropped gate (held on) (Broke) No lope*

	Penalty												
	Maneuver												

Comments:

	Penalty												
	Maneuver												

Comments:

	Penalty												
	Maneuver												

Comments:

	Penalty												
	Maneuver												

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