

4-H SHOWMANSHIP

Entry	-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent										F&E	Total Penalty	Score	Comments	
	1	2	3	4	5	6	7	8	9	10					
Maneuver Description	walk	360°	Trot	225°	walk	stop & set	180° Trot								
100	Penalty	/	/	/	/	/	/								
	Maneuver	/	0	/	0	/	-3	0				+1	/	67	
		Cross													
	Penalty														
	Maneuver														
	Penalty														
	Maneuver														
	Penalty														
	Maneuver														
	Penalty														
	Maneuver														
	Penalty														
	Maneuver														
	Penalty														
	Maneuver														

FORM AND EFFECTIVENESS: Excellent (5) Very Good (4) Good (3) Average (2) (0)

Kath Mays

4-H English Equitation Sr. HUS

7/20/24

Entry	-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent										F&E	Total Penalty	Score	Comments	
	1	2	3	4	5	6	7	8	9	10					
2	100														
	Penalty														
4	71														
	Penalty														
1	92														
	Penalty														
3	169														
	Penalty														
	Penalty														
	Penalty														
	Penalty														
	Penalty														
	Penalty														
	Penalty														

FORM AND EFFECTIVENESS: Excellent (5) Very Good (4) Good (3) Average (0)

March 31, 2021

Judge's Signature Kirk Mage

4-H English Equitation

JUDGE Karla Mayne
 CLASS Sn Hunt Seat Eq
 DATE 7/20/24



Scoring: 0-infinity, with 70 denoting an average performance. Each maneuver scored: +3 Excellent, +2 Very Good, +1 Good, 0 Average or Correct, -1 Poor, -2 Very Poor, -3 Extremely Poor.
Overall equitation, form, and effectiveness: scored from 0 to 5 with 0 to 2 Average, 3 Good, 4 Very Good, 5 Excellent.

Minor One (1) Point Penalties: Break of gait at the walk/trot or wrong lead up to 2 strides; Over or under turn 1/8 of designated turn; Over cueing with reins and/or legs; Reins too long/short or uneven; Failure of horse to stand still at end of pattern; Obviously looking for lead or diagonal; Incorrect diagonal for 2 or less strides; Tick or hit of cone.

Major Three (3) Point Penalties: Not performing the specific gait or not stopping within 10 feet (3 meters) of designated location; Incorrect lead or diagonal for more than 2 strides; Break of gait at the canter (except when correcting an incorrect lead); Break of gait at walk or Trot for more than 2 strides; Over or under turn from 1/8 to 1/4 turn

Severe Five (5) Point Penalties: Blatant disobedience including kicking, pawing, bucking, and rearing; Loss of stirrup or rein; Touching the horse or saddle; Spurring in front of the girth

Zero Scores (Eligible for placing but not above anyone receiving a score above zero): Off pattern; Wrong side of cone or knocking over cone; Failure to perform or achieve the specified gait, lead or diagonal; Over/under turn more than 1/4 turn

Disqualifications (should not be placed): Loss of control of the horse; Illegal Equipment or illegal use of hands on reins; Fall by horse or exhibitor (pg. 7, rules 40 and 41); Abuse of horse or schooling

Tests the judge may include in patterns (care should be taken that requested maneuvers not exceed rider's ability)

Tests for Level I and Unrated Riders: Pick up reins; Back; Performance on rail; Figure 8 at a trot, demonstrating change of diagonals. At left diagonal, rider should be sitting in the saddle when the horse's left front leg is on the ground; at right diagonal, the rider should be sitting in the saddle when the horse's right front leg is on the ground. When circling clockwise, at a trot, the rider should be on the left diagonal, when circling counterclockwise, the rider should be on the right diagonal.

Tests for Level II Riders: Any of the above; Ride without irons at the walk and/or trot (no longer than 1 minute); Figure 8 at canter on the correct lead demonstrating a simple change of lead. (This is a change whereby the horse is brought to a walk or trot and restarted into a canter on the opposite lead). Figure 8 should be started in the center of the two circles so one change of lead is shown; Work at a collected walk, trot or canter, or extended gaits; Simple lead changes on a straight line; Sitting trot; Forehand turn 90° or 180°; Hindquarter turn 90° or 180°.

Tests for Level III Riders (Hunter Seat): Any of the above tests for English I and II riders; Ride without irons or drop and pick up irons; Figure 8 at canter on correct lead demonstrating a flying change of lead; Canter to hand gallop (in 2 point position), back to canter; Serpentine at posting trot showing diagonal changes; Serpentine at canter showing simple or flying change of lead; Demonstrate lengthening of frame and stride at walk, trot and/or canter; Leg yield right and left at the walk and/or sitting trot.

Tests for Level IV Riders (Hunter Seat): Any of tests above for English I, II, and Hunt Seat III riders; Shoulder in right and/or left at walk and/or trot; Leg yield right and/or left at canter across the diagonal; Serpentine at the trot showing diagonal changes with or without irons; Serpentine at the canter demonstrating flying lead changes; Serpentine at the canter, without a change of lead, beginning on the correct lead; Canter on the counter lead; Flying change of lead on a straight line.

FORM AND EFFECTIVENESS: Excellent (5) Very Good (4) Good (3) Average (0)

Karla Mayne

Entry	Maneuver Description	-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent										F&E	Total Penalty	Score	Comments		
		1	2	3	4	5	6	7	8	9	10						
3	100	Penalty	/	/	X	-1	/	/	-1					+1	-2x	(60)	off Pattern
		Maneuvers	0	-1	X	-1	0	0	-1							-3x	
1	92	Penalty	/	/	/	/	/	/	/					+1	/	(70/20)	Load up!
		Maneuvers	0	0	0	-1	+1	-1	0							-1	
2	71	Penalty	/	-3	/	/	-3	-3	-1					+1	-10	(49)	
		Maneuvers	0	-3	0	-2	-2	-3	-2							-12	
4	169	Penalty	/	X	X	/	X	-3	/					+1	-3xxx	X	off Pattern
		Maneuvers	/	X	X	-2	X	-3	-2							-7xxx	

4-H English Equitation *Sr. Show Hack 7/20/24*

Entry	-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent										F&E	Total Penalty	Score	Comments	
	1	2	3	4	5	6	7	8	9	10					
1	92	Penalty											+10	80	
	Maneuver	0	0	+1	+1	+1	+1	+3	+2	+1					
2	169 221	Penalty											-8	62	
	Maneuver	0	0	-3	-2	-1	-1	-1	+1	-1					
3	71	Penalty											-10	60	
	Maneuver	0	0	-3	-2	-1	-3	0	0	-1					
4	100	Penalty											-11	59	
	Maneuver	0	0	-3	-3	-1	-3	0	0	-1					
		Penalty													
	Maneuver														
		Penalty													
	Maneuver														
		Penalty													
	Maneuver														
		Penalty													
	Maneuver														
		Penalty													
	Maneuver														
		Penalty													
	Maneuver														

FORM AND EFFECTIVENESS: Excellent (5) Very Good (4) Good (3) Average (0)

March 31, 2021

Judge's Signature *Frank Mays*

4-H ENGLISH CONTROL JUDGES CARD



COLORADO STATE UNIVERSITY
EXTENSION

JUDGE Karla Mayne

CLASS Sn Riding Control

DATE 7/20/24

The performance required in this class is designated to reflect a combination of controls and skills required for good English performance and equitation. Each rider will perform individually and be judged upon the skills shown in executing the required pattern.

Judging emphasis will be placed upon the following points: basic position in the saddle, lightness of hands, correct and imperceptible use of aids, response of the horse as indicative of the equitation ability of the rider (including correct use of diagonals), the smoothness of performance and steadiness of the gaits. Preference will be given to proper changes of leads between the markers. Changing of leads are required. Conformation will not be considered. The rider should present a workman-like appearance of being with the horse and in light control at all times. An impression of lightness and suppleness should be conveyed.

Scores will be on a basis of 0-100 with 70 denoting an average score. Each maneuver will be scored ranging from minus 1.5 to plus 1.5, in 1/2 point increments. In addition, any penalty scores accrued in a maneuver are to be subtracted from each maneuver score: -1.5 Extremely Poor, -1 Very Poor, -.5 Poor, 0 Average, +.5 Good, +1 Very Good, +1.5 Excellent.

Penalties: An exhibitor should be penalized in the pattern independent of maneuver scores and deducted from the final score as follows:
One (1) Point: 1. Break of gait at the walk or trot up to 2 strides; 2. Missing a diagonal up to 2 strides; 3. Over or under turn from 1/8 to 1/4 turn; 4. Tick or hit of cone; 5. Obviously looking down to check leads or diagonals.

Three (3) Points: 1. Not performing the specific gait or not stopping within 10 feet of designated location; 2. Missing a diagonal for more than 2 strides; 3. Incorrect lead or break of gait at the canter (except when correcting an incorrect lead); 4. Complete loss of contact between rider's hand and the horse's mouth; 5. Break of gait at walk or trot for more than 2 strides; 6. Loss of iron; 7. Head carried too low and/or clearly behind the vertical while the horse is in motion; 8. Showing the appearance of intimidation.

Five (5) Points: 1. Loss of rein; 2. Use of either hand to instill fear or praise; 3. Holding saddle with either hand; 4. Blatant disobedience including kicking, pawing, bucking and rearing.

Penalty score of zero (0): 1. Willful abuse of horse or schooling; 2. Fall by horse or exhibitor; 3. Illegal use of hands on reins; 4. Use of prohibited equipment; 5. Off pattern, including: knocking over or wrong side of cone or marker; 6. Never performing designated gait, lead or diagonal; 7. Over or under turning more than 1/4 turn.

Maneuver Description

Score each maneuver
-1 1/2 to +1 1/2

Entry #	Maneuver	1	2	3	4	5	6	7	8	9	10	11	12	Total Penalty	Score	Place
3	100	walk	ST	PT	PBT	PBC	ST	EXT	ST	Stop	Ball			-3x	X	off Pattern
	Penalty	/	/	/	X	-3	/	/	/	/	/					
	Score	0	0	0	X	-1	0	-1	-1	0	0					

Comments: No not late No ext

1	92	/	/	-1	/	/	/	/	/	/	/			-1	+3	72
	Penalty	/	/	-1	/	/	/	/	/	/	/					
	Score	0	+1	-1	0	0	+1	0	+1	0	+1					

Comments: Diay look down looking for leads

2	71	/	/	/	/	-1	/	-1	/	/	/			-2	-2	66
	Penalty	/	/	/	/	-1	/	-1	/	/	/					
	Score	0	0	0	-1	-1	0	-1	0	0	+1					

Comments: late side off center late NO Diags

4	169	/	/	-3	/	X	/	/	/	/	/			-3x	X	off Pattern
	Penalty	/	/	-3	/	X	/	/	/	/	/					
	Score	0	0	-1	-1	X	-1	0	0	0	+1					

Comments: late late side NO off center RL NO ext

April 14, 2022

Judge's Signature Karla Mayne

4-H WESTERN/ENGLISH TRAIL

JUDGE Rebecca Paves
 CLASS Sr. Trail
 DATE 7.20.2004



Scoring Scale: The judge will score each maneuver based on the performance of the horse. Each obstacle will receive an obstacle maneuver score that should be added or subtracted from 70 along with penalties.

+1½ Excellent +1 Very good +½ Good 0 Correct -½ Poor -1 Very poor -1½ Extremely poor

Penalties: Penalties are assessed at the judge's discretion, for deviations from the standard maneuver for each obstacle.

1 POINT PEALTIES

- Each major hit of or stepping on a log, pole, cone or an element of an obstacle
(Note: Light ticks on logs/obstacles are counted toward maneuver score).
- Incorrect gait at walk or jog for two strides or less
- Both front or hind feet in a single-stride slot or space
- Skipping over or failing to step into a required space
- Splitting the pole in a lope-over
- Failure to meet the correct strides on trot over and lope over obstacles, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance

3 POINT PENALTIES

- Incorrect or break of gait at walk or jog for more than 2 strides
- Out of lead or break of gait at lope (except when correcting an incorrect lead)
- Knocking down an elevated pole, cone, barrel, or plant obstacle, or severely disturbing an obstacle
- Stepping outside the confines, falling or jumping off or out of obstacle with 1 foot
- Missing or evading a pole in a series of obstacles with one foot
- Horse moves more than 2 steps on ground tie

DISQUALIFICATIONS (Should not be placed):

- Loss of control of the horse
- Illegal equipment or illegal use of hands on reins
- Fall by horse or exhibitor (pg. 7 rule 401 and 41)
- Abuse of horse

5 POINT PENALTIES

- Dropping slicker or object required to be carried on course
- Use of either hand to instill fear or praise
- Stepping outside of the confines of, falling, or jumping off of or out of an obstacle with more than one foot
- Holding saddle with either hand
- Blatant disobedience (kicking out, bucking, rearing, striking)
- Horse misses/evades an element/component of an obstacle in a series with more than one foot
- Each refusal. Refusals are cumulative and are defined as any action the horse takes to avoid performing an obstacle, which includes but is not limited to balking, evading, shying, backing more than 2 strides or running past the obstacle; unwillingness to approach, negotiate or complete an obstacle.
- Each complete loss of gate (note, in the case of a rope gate, if the rope is dropped, the rider must continue on and will be assessed a 15 point penalty- see zero score #4, dropping rope gate results in zero score)

ZERO SCORE - Scores of 0 are not to be placed

- Use of more than one finger between split reins
- Use of two hands (exception, junior horses ridden in a snaffle or hackamore or when changing hands to work an obstacle)
- Use of romal other than as outlined. (pg. 12 rule 58)
- Failure to work an obstacle in any manner, other than how it is posted on the course. Failure to work an obstacle either by skipping, not attempting or after attempting it and having three (3) refusals or when deemed necessary by the judge, the judge will ask the contestant to proceed to the next obstacle. Third cumulative refusal, balk, or evading an obstacle by shying or backing. This includes dropping a rope gate.
- Performing obstacles other than in the specified order including failure to enter, exit or work the obstacle from the correct side or direction. Including overturns of more than 1/4 turn
- Riding outside designated boundary
- Equipment failure that delays completion of pattern
- Excessive schooling, pulling, turning, stepping or backing anywhere on course.
- Failure to ever demonstrate the correct lead and/or gait as designated

4 seniors

ENTRY #	Obstacle Description	Obstacle										TOTAL	PLACE				
		1	2	3	4	5	6	7	8	9	10						
100	Penalty	10		-5		-5		-10									
	Maneuver	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
Comments:																	
169	Penalty			-3	-3					-3							
	Maneuver	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓

Wrong lead hit pole
 brace to canter
 Judge's signature _____

4-H WESTERN/ENGLISH TRAIL

Obstacle Description

Bridge
Sitting
Circle poles
Drop poles
Back poles (4)
Gate L#

ENTRY #	Obstacle	1	2	3	4	5	6	7	8	9	10	TOTAL	PLACE
71	Penalty	-10		-5				-10				-26	3
	Maneuver	✓	✓	✓	✓	✓	✓	✓				Zero	

Comments: *switched leads missed turn, Dropped gate*

	Penalty												
	Maneuver												

Comments:

	Penalty												
	Maneuver												

Comments:

92	Penalty			-1			-1					+2	1
	Maneuver	✓	✓	✓	✓	✓	✓	✓				-2	

Comments: *split pole, hit poles*

	Penalty												
	Maneuver												

Comments:

NOVICE 3	Penalty												
	Maneuver												

Comments:

184	Penalty			-5	-10			-10					3
	Maneuver	✓	✓	✓	✓	✓	✓	✓				Zero	

Comments: *entered wrong way, lost sharp, dropped gate.*

165	Penalty	10					10	10				+21	2
	Maneuver	✓	✓	✓	✓	✓	✓	✓				50	

Comments: *No bridge, mistakes*

146	Penalty			-3	-3			-10				20	1
	Maneuver	✓	✓	✓	✓	✓	✓	✓				52	

Comments: *backed off, missed second barrier, dropped gate (shorter reins)*

	Penalty												
	Maneuver												

Comments:

4-H WESTERN HORSEMANSHIP

Sr. West, Pleas, 7/20/24

Entry	-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent											F&E	Total Penalty	Score	Comments
	1	2	3	4	5	6	7	8	9	10					
1	193														
	Penalty														
	Maneuver	+1	-3	+1	+1	+1						+3	73		
Gnilla															
3	169														
	Penalty														
	Maneuver	+1	-3	+1	+1	+1						+1	71		
Grey															
5	71														
	Penalty														
	Maneuver	-1	-3	0	-1	0						-5	65		
Bay															
2	92														
	Penalty														
	Maneuver	+1	0	0	0	0						+1	71		
Sorrel															
6	165														
	Penalty														
	Maneuver	-1	-3	-2	-1	-1						-8	62		
Paint															
4	100														
	Penalty														
	Maneuver	0	0	-1	-1	0						-2	68		
Dapp															
	Penalty														
	Maneuver														
	Penalty														
	Maneuver														
	Penalty														
	Maneuver														

FORM AND EFFECTIVENESS: Excellent (5) Very Good (4) Good (3) Average

March 31, 2021

Judge's Signature Keith Maye

4-H WESTERN HORSEMANSHIP

JUDGE Karla Mayne

CLASS Sn Horsemanship

DATE 7/20/24



Scoring: 0-infinity, with 70 denoting an average performance. Each maneuver scored: +3 Excellent, +2 Very Good, +1 Good, 0 Average or Correct, -1 Poor, -2 Very Poor, -3 Extremely Poor.

Overall horsemanship, form and effectiveness: scored from 0 to 5 with 0 to 2 Average, 3 Good, 4 Very Good, 5 Excellent.

Minor One (1) Point Penalties: Break of gait at walk/trot or wrong lead up to 2 strides; Over/under turning 1/8 of designated turn; Over cueing with reins and/or legs; Reins too long /short or uneven; Failure of horse to stand still at end of pattern; Obviously looking for lead, Tick or hit of cone.

Major Three (3) Point Penalties: Not performing the specific gait or not stopping within 10 feet (3 meters) of designated location; Incorrect lead for more than 2 strides; Break of gait at the lope (except when correcting an incorrect lead); Break of gait at walk or jog for more than 2 strides; Over or under turn from 1/8 to 1/4 turn.

Severe Five (5) Point Penalties: Blatant disobedience including kicking, pawing, bucking, and rearing; Loss of stirrup or rein; Touching the horse or saddle; Cueing with the end of the romal; Spurring in front of the cinch; Use of free hand to instill fear or praise.

Zero Scores (Eligible for placing but not above anyone receiving a score above zero): Off pattern; Wrong side of cone or knocking over cone; Failure to perform or achieve the specified gait or lead; Over /under turn more than 1/4 turn.

Disqualifications (should not be placed): Loss of control of the horse; Illegal equipment or illegal use of hands on reins; Fall by horse or exhibitor (pg. 7 rule 40 and 41); Abuse of horse or schooling.

Maneuvers the Judge may include in patterns (care should be taken that requested maneuvers not exceed rider's ability)

Unrated and Advancement Level I Riders: Individual performance on the rail; Circle at jog or lope on the correct lead; Lope and balanced gradual stop; Back

Level II Riders: Any of the above; Simple lead change. (Simple change is when the horse is brought back to a jog at the point of change and transition to a lope on the opposite lead.); Figure 8 at lope on correct lead, demonstrating simple change of leads. Figure 8 should be started in center of two circles so one lead change is shown; Ride without stirrups; Turn on forehand, 90° or 180°; Turn on hindquarter, 90° or 180°

Level III Riders: Any of the above; Figure 8 at lope on correct lead executing a flying change of lead; Execute flying change of lead at each change of direction on a serpentine; Execute a smooth, balanced stop; Controlled turn on hindquarters (at least 180° turn both directions); Side pass either direction; Extended gaits; Counter-canter; Turn on forehand 360°; Turn on hindquarter 360°; Two track at a walk or jog (either or both directions)

Level IV Riders: Any of the above; Roll backs; Two track (either or both directions), any gait; Flying change of lead on straight away; Spins; Sliding Stops

FORM AND EFFECTIVENESS: Excellent (5) Very Good (4) Good (3) Average

Entry	Maneuver Description	-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent										F&E	Total Penalty	Score	Comments		
		1	2	3	4	5	6	7	8	9	10						
5 71	Penalty	/	X	X	X	/	/	/									
	Maneuver	0	X	X	X	-1	-1	0							+1	X ₃ -2X ₃	X ₂ (40)
off pattern																	
2 92	Penalty	/	/	/	/	-1	/	/									
	Maneuver	0	+1	0	0	-1	-2	-1							+1	-1 -3	67
Past cone no ext.																	
1 183	Penalty	/	/	/	/	/	/	/									
	Maneuver	0	+1	+1	+1	+1	0	+1							+1	+5	76
3 100	Penalty	/	/	X	X	/	/	/									
	Maneuver	0	0	X	X	0	0	-1							+1	X ₂ -1X ₂	X (50)
no Δ no ll																	
4 169	Penalty	/	/	X	X	X	/	/									
	Maneuver	0	0	X	X	X	0	-1							+1	X ₃ -1X ₃	X (42)
no Δ no ll way beyond																	

4-H WESTERN HORSEMANSHIP

Entry	-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent										F&E	Total Penalty	Score	Comments	
	1	2	3	4	5	6	7	8	9	10					
Maneuver Description	Walk	LOPE RL	Lead DEC	LOPE LL	STOP 180°R	Ext SOG	STOP BACK								
Penalty	/	X	X	X	-3	/	-1						X3(-4)	X	
Maneuver	0	X	X-5	X-5	-2	-2	-3						X3(-17)	(25)	
	NO RL Dizzed Crowded														
Penalty															
Maneuver															
Penalty															
Maneuver															
Penalty															
Maneuver															
Penalty															
Maneuver															
Penalty															
Maneuver															
Penalty															
Maneuver															
Penalty															
Maneuver															
Penalty															
Maneuver															

6

FORM AND EFFECTIVENESS: Excellent (5) Very Good (4) Good (3) Average

Kurt Mage

4-H REINING JUDGES CARD

JUDGE Karla Mayne
 CLASS Sn Reining
 DATE 7/20/24



Scoring Scale: Scoring will be on the basis of 0 to infinity, with 70 denoting an average performance. The judge will score each maneuver based on the performance of the horse and add or subtract penalties and/or maneuver scores from 70.

+1½ Excellent +1 Very good +½ Good 0 Correct -½ Poor -1 Very poor -1½ Extremely poor

½ POINT PENALTIES

- A delayed change of lead by one (1) stride where the lead change is required
- Starting circle at a jog or exiting rollbacks at a jog up to two (2) strides.
- Over or under spinning up to one eighth (1/8) of a turn. A horse can only be assessed one over or under spin penalty per maneuver.
- Failure to remain a minimum of twenty (20) feet from the side of the arena when approaching a stop and/or rollback.
- Failure to remain a minimum of 10 feet from either side of the center of the arena when approaching a stop and/or rollback; for small arenas, the distance will be at the judge's discretion.

1 POINT PENALTIES

- Each time the horse is out of lead (accumulative, one point for each quarter of a circle or any part thereof)
- Over/under spinning from 1/8 to 1/4 of a turn
- When run around is required, failure to be in correct lead when rounding the end of the arena: from the turn to the half-way point at the end wall is 1 point and beyond the half-way point to the beginning of the run down an additional point.

2 POINT PENALTIES

- Failure to go beyond markers on stops or rollbacks
- Break of gait, except where a simple change is called for (patterns A-K, Level I and II)
- On walk in patterns, loping prior to reaching center or failure to stop or walk before executing a lope departure.
- On run in patterns, failure to be in a lope prior to the first marker
- Freezing up in spins or rollbacks
- Starting circle or exiting rollback at a jog more than two strides but less than ½ circle or ½ length of arena

5 POINT PENALTIES

- Spur in front of the cinch
- Use of free hand to instill fear or praise
- Holding saddle with free hand
- Blatant disobedience (kicking, biting, bucking, rearing)

ZERO SCORE: Not eligible to place

- Failure to complete pattern as written
- Performing the maneuvers other than in the specified order
- Inclusion of maneuvers not specified, including backing more than two strides, turn of more than 90 degrees where not specified
- Equipment failure that delays completion of pattern
- Running away or failing to guide where it becomes impossible to discern whether the entry is on pattern
- Jogging an excess of ½ circle or ½ length of the arena while starting a circle, circling or exiting a rollback (except when required in the pattern)
- Over spins of more than ¼ turn
- More than one finger between reins,
- Changing hands on reins
- Use of two hands (exception junior horses ridden in a snaffle or hackamore)
- Fall to ground of horse or rider
- Balking or refusal of command
- When going to and coming out of a rollback in a pattern requiring a run-around, a rollback that crosses the center line.

NO SCORE (disqualification) Use of illegal equipment, Willful abuse of an animal while in the show arena, Using reins or romal as a whip

ENTRY #	Maneuver Description	Maneuver										Total Penalty	Final Score	Place	
		1	2	3	4	5	6	7	8	9	10				
1	Penalty	/	/	/	/	/	/	/	/	/	/	/	+2	72	
	Score	0	+1	0	0	0	0	0	+1	0					
Comments:															
5	Penalty	/	X	/	-8	/	-3	-3	-3	-3			X (-20)	X	
	Score	-1	X	-1	-3	-2	-1	-1	-3	-3			X (-15)	(45)	
Comments: no lead 3cm, lead, pivot, pivot, pivot, pivot															
2	Penalty	/	/	/	/	/	/	/	0	/			/	68	
	Score	0	0	0	0	0	-1	-1	0	0			-2		
Comments: speed, speed, speed, speed, Technically correct but lacks speed & tech difficulty															
6	Penalty	/	/	/	/	/	X	X	X	/			X3	X3	
	Score	0	0	-1	0	0	X	X	X	0			X (-1)	(40)	
Comments: speed var., Delay speed var., Stop way past 0 → →															

Judge's Signature Karla Mayne

4-H REINING JUDGES CARD

ENTRY #	Maneuver Description	Maneuver Description										Total Penalty	Final Score	Place		
		1	2	3	4	5	6	7	8	9	10					
3	169															
	Penalty	1	-3	-1	-1	-1	-1	-3	-3	1			-13			
	Score	0	-2	-1	-1	-2	-1	-3	-3	0			-13	44		
Comments:		Lead no vao, Late no vao, not center, no roll, no roll resist														
4	165															
	Penalty	1	1	-1	-6	-1	-1	-3	-3	1			-15			
	Maneuver	-1	-3	-1	-3	-1	-1	-3	-3	-1			-17	38		
Comments:		Upside late, not center/size, late swap, swap resist														
	Penalty															
	Maneuver															
Comments:																
	Penalty															
	Maneuver															
Comments:																
	Penalty															
	Maneuver															
Comments:																
	Penalty															
	Maneuver															
Comments:																
	Penalty															
	Maneuver															
Comments:																

Judge's Signature Kath Maye

4-H WESTERN RIDING JUDGES CARD



COLORADO STATE UNIVERSITY
EXTENSION

JUDGE Karla Mayne
CLASS Sn West Riding
DATE 7/20/24

Scoring Scale: Scoring will be on the basis of 0 to 100, with 70 denoting an average performance. The judge will score each maneuver based on the performance of the horse and add or subtract penalties and/or maneuver scores from 70.

+1½ Excellent +1 Very good +½ Good 0 Correct -½ Poor -1 Very poor -1½ Extremely poor

½ POINT PENALTIES

- A. Tick or light touch of log
- B. Hind legs skipping or coming together during a lead change
- C. Non-simultaneous lead change (front to hind or hind to front)

1 POINT PENALTIES

- A. Break of gait at walk or jog up to two strides
- B. Hitting or rolling log
- C. Out of lead more than one stride on either side of designated lead change area
- D. Splitting the log (log between the two front or two hind feet) at lope

3 POINT PENALTIES

- A. Not performing specific gait (jog or lope) or not stopping when called for in the pattern, within 10 feet of the designated area
- B. Break of gait at lope
- C. Out of lead at or before the marker prior to the designated change area
- D. Out of lead at or after the marker after the designated change area
- E. Additional lead changes anywhere in the pattern (except when correcting an extra change or incorrect lead)
- F. In pattern A or 1, failure to start the lope within three strides or 30 feet after crossing the log at a jog
- G. Break of gait at walk or jog for two or more strides
- H. Flying lead change where simple lead is required (Patterns A, B, C, D, E, F)
- I. Simple lead change where a flying lead change is required (Pattern 1, 2, 3, 4)

5 POINT PENALTIES

- A. Out of lead beyond the next designated change area (failure to change, cross-center; two consecutive failures to change would result in two five point penalties)
- B. Blatant disobedience (biting, kicking out, bucking, etc.)

Disqualified or 0 SCORE: not to be placed

- A. Illegal equipment
- B. Willful abuse
- C. Off course
- D. Knocking over markers
- E. Completely missing log
- F. Major refusal (stop and back more than two strides four steps with front legs)
- G. Major disobedience (rearing, schooling)
- H. Failure to start lope prior to end cone in pattern one
- I. Failure to change leads four or more times

Some patterns require simple lead changes based on level. When simple lead changes are required, a flying lead change should be penalized and not be scored higher than a well-executed simple lead change.

When levels are mixed and the judge agrees, properly executed flying changes will score higher than simple changes on all patterns.

ENTRY #	Maneuver Description	Maneuver Description												Total Penalty	Final Score	Place		
		Jog Log	Lope	D1	D2	D1	D2	Lope Lops	D3	D4	Stop/Back							
3	71	/	/	-1	-3	-1	-3	-1	-3	-3	/					-15	39	
	Score	0	0	-1	-3	-1	-3	-1	-3	-3	-1					-6		
Comments:		late Lope Lope Lope Lope Lope Lope Lope Lope																
2	92	/	/	-1	-1	/	/	-1	-1	/	/					-4	62	
	Score	0	0	-1	-1	0	0	-1	-1	0	0					-4		
Comments:		late Lope hit Lope																
1	183	/	/	/	/	/	/	/	/	/	/	/	/	/	/	/	71	
	Score	0	+1	0	0	0	0	0	0	0	0	0	0	0	0	+1		
Comments:																Excellent!		
4	169	/	/	X	X	-3	-3	/	X	X	/					X4(-6)	X4 (30)	
	Score	0	0	X	X	-3	-3	0	X	X	0					X4(-6)		
Comments:		No changes late No changes																
Comments:																		

Judge's Signature Karla Mayne

4-H WESTERN/ENGLISH TRAIL



COLORADO STATE UNIVERSITY
EXTENSION

JUDGE Waccabaven
CLASS 14-18 Trail
DATE 7.20.2024

Scoring Scale: The judge will score each maneuver based on the performance of the horse. Each obstacle will receive an obstacle maneuver score that should be added or subtracted from 70 along with penalties.

+1½ Excellent +1 Very good +½ Good 0 Correct -½ Poor -1 Very poor -1½ Extremely poor

Penalties: Penalties are assessed at the judge's discretion, for deviations from the standard maneuver for each obstacle.

1 POINT PEALTIES

- Each major hit of or stepping on a log, pole, cone or an element of anobstacle (Note: Light ticks on logs/obstacles are counted toward maneuver score).
- Incorrect gait at walk or jog for two strides or less
- Both front or hind feet in a single-stride slot or space
- Skipping over or failing to step into a required space
- Splitting the pole in a lope-over
- Failure to meet the correct strides on trot over and lope over obstacles, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance

3 POINT PENALTIES

- Incorrect or break of gait at walk or jog for more than 2 strides
- Out of lead or break of gait at lope (except when correcting an incorrect lead)
- Knocking down an elevated pole, cone, barrel, or plant obstacle, or severely disturbing an obstacle
- Stepping outside the confines, falling or jumping off or out of obstacle with 1 foot
- Missing or evading a pole in a series of obstacles with one foot
- Horse moves more than 2 steps on ground tie

DISQUALIFICATIONS (Should not be placed):

- Loss of control of the horse
- Illegal equipment or illegal use of hands on reins
- Fall by horse or exhibitor (pg. 7 rule 401 and 41)
- Abuse of horse

5 POINT PENALTIES

- Dropping slicker or object required to be carried on course
- Use of either hand to instill fear or praise
- Stepping outside of the confines of, falling, or jumping off of or out of an obstacle with more than one foot
- Holding saddle with either hand
- Blatant disobedience (kicking out, bucking, rearing, striking)
- Horse misses/evades an element/component of an obstacle in a series with more than one foot
- Each refusal. Refusals are cumulative and are defined as any action the horse takes to avoid performing an obstacle, which includes but is not limited to balking, evading, shying, backing more than 2 strides or running past the obstacle, unwillingness to approach, negotiate or complete an obstacle.
- Each complete loss of gate (note, in the case of a rope gate, if the rope is dropped, the rider must continue on and will be assessed a 15 point penalty- see zero score #4, dropping rope gate results in zero score)

ZERO SCORE – Scores of 0 are not to be placed

- Use of more than one finger between split reins
- Use of two hands (exception, junior horses ridden in a snaffle or hackamore or when changing hands to work an obstacle)
- Use of romal other than as outlined. (pg. 12 rule 58)
- Failure to work an obstacle in any manner, other than how it is posted on the course. Failure to work an obstacle either by skipping, not attempting or after attempting it and having three (3) refusals or when deemed necessary by the judge, the judge will ask the contestant to proceed to the next obstacle. Third cumulative refusal, balk, or evading an obstacle by shying or backing. This includes dropping a rope gate.
- Performing obstacles other than in the specified order including failure to enter, exit or work the obstacle from the correct side or direction. Including overturns of more than 1/4 turn
- Riding outside designated boundary
- Equipment failure that delays completion of pattern
- Excessive schooling, pulling, turning, stepping or backing anywhere on course.
- Failure to ever demonstrate the correct lead and/or gait as designated

SR (6)

Obstacle Description: *Walk poles, L4 Gate, L Over poles, Back L, Walk Bridge, Trot, LRL, Walk 2*

ENTRY #	Obstacle	1	2	3	4	5	6	7	8	9	10	TOTAL	PLACE
71	Penalty		10	5	-5	-5	10	-10					
	Maneuver	✓	Zero				Zero	Zero				Zero	5
Comments: <i>drop gate, wrong lead, mixed 360's</i>													
100	Penalty		10										
	Maneuver	✓	Zero	✓	✓	✓	✓	✓	✓	✓	✓	Zero	4

drop gate *exit*

4-H WESTERN/ENGLISH TRAIL

Obstacle Description

Wade poles & Gate
Gate
L-Lead poles
Bridge (xcl)
360°
Log poles
R-Leap over poles
Break to (xcl)
Walk and side pass

ENTRY #	Obstacle	1	2	3	4	5	6	7	8	9	10	TOTAL	PLACE
169	Penalty				5							11	3
	Maneuver	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	54	

Comments:

WLL
Cross fire

	Penalty												
	Maneuver												

Comments:

183	Penalty												1
	Maneuver	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	77	

Comments:

Beautifully ridden

165	Penalty												
	Maneuver		Zero									Zero	

Comments:

Walked through w/ her

	Penalty												
	Maneuver												

Comments:

92	Penalty												2
	Maneuver	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	73	

Comments:

Switched hands

	Penalty												
	Maneuver												

Comments:

	Penalty												
	Maneuver												

Comments:

	Penalty												
	Maneuver												

Comments:

	Penalty												
	Maneuver												

Comments: